

Openframeworks

- <https://openframeworks.cc/ofBook/chapters/openGL.html>
- <https://natureofcode.com/book/chapter-3-oscillation/>

setup

- <https://docs.doomemacs.org/latest/modules/lang/cc/#/usage>
- <https://emacs-lsp.github.io/lsp-mode/tutorials/CPP-guide/>
- <https://sarcasm.github.io/notes/dev/compilation-database.html#bear-and-intercept-build>

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Last update: **2022/11/23 17:36**

